


Roll a Story

Roll a die three times to pick a character, setting, and problem. Then, use these to write your own creative story.

	Character	Setting	Problem
	A cook 	In a magical forest 	Finds a magic door 
	A beautiful witch 	On a bicycle 	Gets stuck in a fridge 
	A big monster 	In a supermarket 	Meets a talking baby 
	An old carpenter 	In a hidden cave 	Sees a ghost 
	A friendly alien 	At a train station 	Is chased by a mouse 
	A brave girl 	On a spaceship 	Gets lost 