

The Dreamgiver – activity sheet

Silently a group of orphans sleep in an orphanage.

Quietly, the window shutters open and in crawls a mysterious creature.

He doesn't look too friendly at first, but we soon see what his plan is.

This is the Dreamgiver and by cracking his dream eggs he makes sure the children's nights are pleasurable. He creates the dreams by cracking the eggs onto stories, posters and ballet shoes. But what will happen if an egg is accidentally spilt on something not so nice? Well that is what happens.....

A dream egg is knocked off the bed and onto a 'shadow serpent,' this is surely going to turn into a nightmare for one of the unlucky children.

Writing Ideas

Think of objects and find images that you would like the Dreamgiver to crack his egg onto, then they describe the dreams that could happen afterwards.

Experiment writing with 1st and 3rd person. Retell the story - tell the story in 3rd person but when the action switches into the boy's dream about the shadow serpent then you could continue in 1st person until the boy wakes up.

Make up your own Dreamgiver, what does he look like? How does he give the dreams to people?

Compare with other stories, such as *The BFG* or *The Sandman*.